

# Introduction to Verification and Validation

**William L. Oberkamp**

**Consultant**

**[wloconsulting@gmail.com](mailto:wloconsulting@gmail.com)**

**Austin, Texas**

**Institute for Computing in Science**

**Verification, Validation and Uncertainty Quantification Across Disciplines**

**Park City, Utah**

**August 6-13, 2011**

# Outline

---

- **Goals of verification and validation**
- **Terminology**
- **Code verification**
- **Solution verification**
- **Aspects of validation**
- **Validation experiment hierarchy**
- **Concluding remarks**

# Goals of Verification and Validation

---

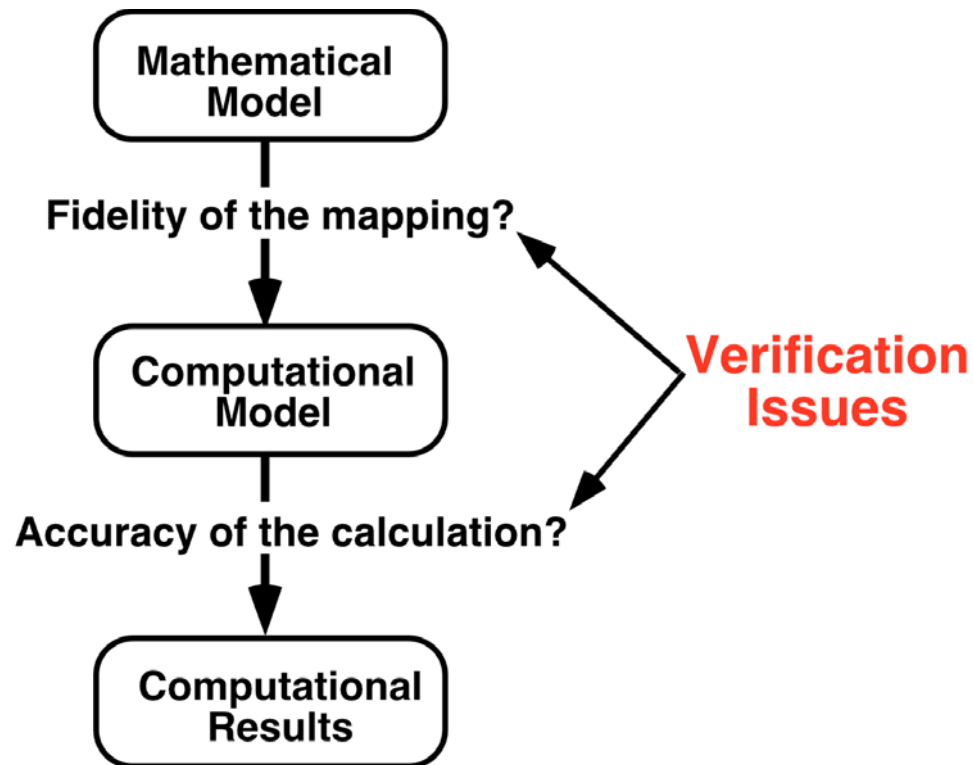
- **Verification** and **validation** are the technical tools (processes) by which simulation credibility is **quantified**
- **Verification** is the process of gathering evidence concerning the correctness of the computer code and accuracy of the numerical solution to the given mathematical model of the physics
- **Validation** is the process of gathering evidence concerning the accuracy and capability of the mathematical model to simulate the physics of interest
- Adequacy of verification and validation depends on:
  - Individual's view of adequate credibility
  - Consequence of the decision based on simulation

# Formal Definition of Verification (DoD, AIAA, ASME)

---

**Verification:** The process of determining that a computational model accurately represents the underlying mathematical model and its solution

**Verification  
deals with  
mathematics  
and software  
engineering**

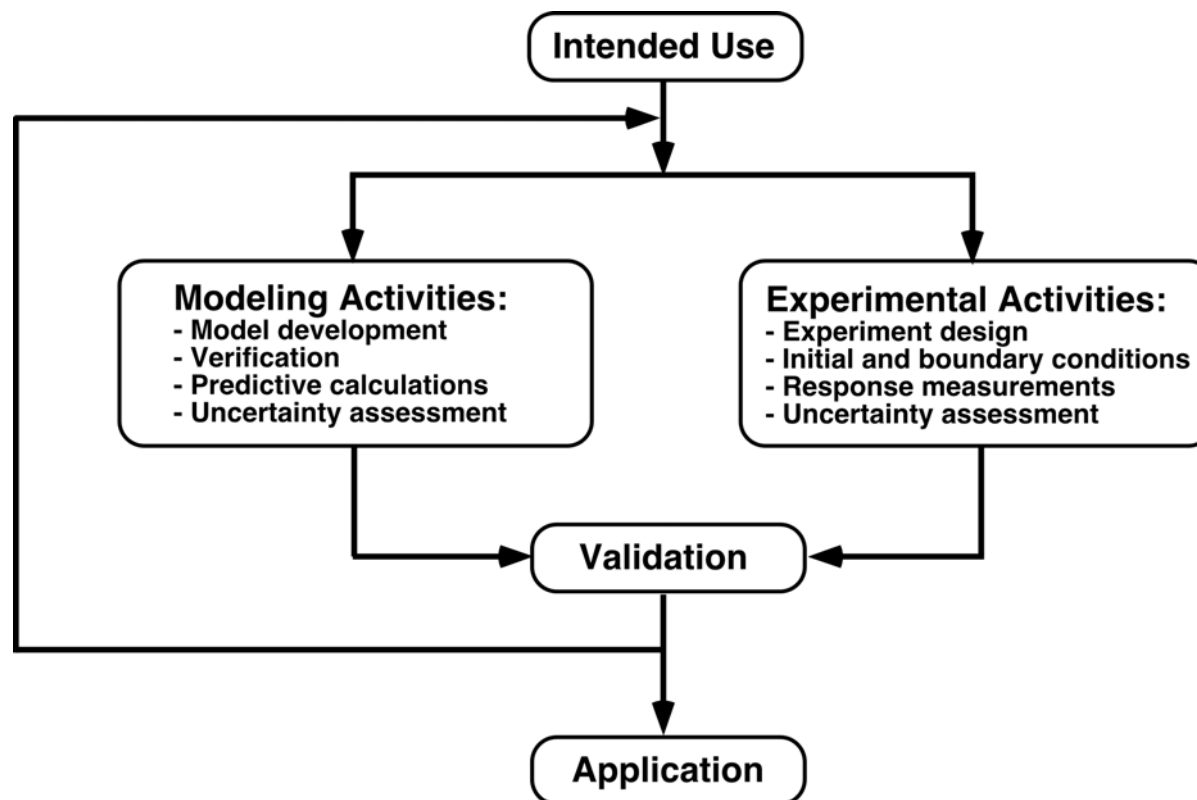


# Formal Definition of Validation (DoD, AIAA, ASME)

---

**Validation:** The process of determining the degree to which a model is an accurate representation of the real world from the perspective of the intended uses of the model

**Validation  
deals with  
physics**



(Ref: ASME Guide, 2006)

# Calibration

---

- When assessed accuracy of a computational result is not adequate or improved agreement is desired, then **calibration** is appropriate

**Calibration:** The process of adjusting physical modeling parameters in the computational model to improve agreement with experimental data

- Also known as: parameter estimation, model tuning, model updating

**Calibration is a response to the assessment of model accuracy directed toward improvement of agreement with experimental data**

- Calibration is critically important in many situations:
  - Calibration is commonly conducted before formal validation activities
  - Calibration of model parameters when parameters cannot be measured independently from the model

# Two Types of Verification

---

- Verification is divided into two processes:
- **Code Verification:** Verification activities directed toward:
  - Finding and removing mistakes in the source code
  - Finding and removing errors in numerical algorithms
  - Improving software using software quality assurance practices
- **Solution Verification:** Verification activities directed toward:
  - Assuring the accuracy of input data for the problem of interest
  - Estimating the numerical solution error
  - Assuring the accuracy of output data for the problem of interest

# Code Verification Processes

---

- Good software engineering practices (version control, regression testing, etc.)

- Code *order of accuracy* testing

- Demonstrate that the discretization error  $\varepsilon_h = u_h - \tilde{u}$  reduces at proper rate with systematic mesh refinement:

$$p = \frac{\ln(\varepsilon_{rh}/\varepsilon_h)}{\ln(r)}$$

- Systematic refinement requires uniform refinement over the entire domain and in all independent variables of the PDE
- This approach also requires an exact solution to the mathematical model



# Code Verification: Exact Solutions

---

## Two main approaches for obtaining exact solutions to the mathematical model

- Traditional exact solutions – given a properly posed PDE and initial / boundary conditions, find the solution
  - Exist only for simple models
  - Do not exercise the code in a general sense
- Method of Manufactured Solutions (MMS)
  - Given a PDE  $L(u) = 0$
  - Find the modified PDE which the solution satisfies
    - Choose an analytic solution,  $\hat{u}$ , e.g., sinusoidal functions
    - Operate PDE onto the solution to give the source term:  $L(\hat{u}) = s$
    - New PDE  $L(u) = s$  is then numerically solved to get  $u_h$
  - Discretization error can be **evaluated** as:  $\varepsilon_h = u_h - \hat{u}$

## Example of MMS with Order Verification: 2D Euler Equations

---

2D steady-state Euler equations:

$$\begin{aligned}\frac{\partial(\rho u)}{\partial x} + \frac{\partial(\rho v)}{\partial y} &= f_m \\ \frac{\partial(\rho u^2 + p)}{\partial x} + \frac{\partial(\rho uv)}{\partial y} &= f_x \\ \frac{\partial(\rho uv)}{\partial x} + \frac{\partial(\rho v^2 + p)}{\partial y} &= f_y \\ \frac{\partial(\rho ue_t + pu)}{\partial x} + \frac{\partial(\rho ve_t + pv)}{\partial y} &= f_e \\ p &= \rho RT, \quad e_t = \frac{1}{\gamma - 1} RT + \frac{u^2 + v^2}{2}\end{aligned}$$

## Example of MMS with Order Verification: 2D Euler Equations (contd)

---

Choose the form of the manufactured solution:

$$\rho(x, y) = \rho_0 + \rho_x \sin\left(\frac{a_{\rho x} \pi x}{L}\right) + \rho_y \cos\left(\frac{a_{\rho y} \pi y}{L}\right)$$

$$u(x, y) = u_0 + u_x \sin\left(\frac{a_{ux} \pi x}{L}\right) + u_y \cos\left(\frac{a_{uy} \pi y}{L}\right)$$

$$v(x, y) = v_0 + v_x \cos\left(\frac{a_{vx} \pi x}{L}\right) + v_y \sin\left(\frac{a_{vy} \pi y}{L}\right)$$

$$p(x, y) = p_0 + p_x \cos\left(\frac{a_{px} \pi x}{L}\right) + p_y \sin\left(\frac{a_{py} \pi y}{L}\right)$$

## Example of MMS with Order Verification: 2D Euler Equations (contd)

---

**Substitute the manufactured solution into the governing equations to analytically derive the source terms**

- **Use symbolic manipulation tools, e.g., MatLab and Mathematica**
- **E.g., the source term for the mass conservation equation is:**

$$\begin{aligned} f_m = & \frac{a_{ux}\pi u_x}{L} \cos\left(\frac{a_{ux}\pi x}{L}\right) \left[ \rho_0 + \rho_x \sin\left(\frac{a_{\rho x}\pi x}{L}\right) + \rho_y \cos\left(\frac{a_{\rho y}\pi y}{L}\right) \right] \\ & + \frac{a_{vy}\pi v_y}{L} \cos\left(\frac{a_{vy}\pi y}{L}\right) \left[ \rho_0 + \rho_x \sin\left(\frac{a_{\rho x}\pi x}{L}\right) + \rho_y \cos\left(\frac{a_{\rho y}\pi y}{L}\right) \right] \\ & + \frac{a_{\rho x}\pi \rho_x}{L} \cos\left(\frac{a_{\rho x}\pi x}{L}\right) \left[ u_0 + u_x \sin\left(\frac{a_{ux}\pi x}{L}\right) + u_y \cos\left(\frac{a_{uy}\pi y}{L}\right) \right] \\ & + \frac{a_{\rho y}\pi \rho_y}{L} \sin\left(\frac{a_{\rho y}\pi y}{L}\right) \left[ v_0 + v_x \cos\left(\frac{a_{vx}\pi x}{L}\right) + v_y \sin\left(\frac{a_{vy}\pi y}{L}\right) \right] \end{aligned}$$

## Example of MMS with Order Verification: 2D Euler Equations (contd)

---

Discretize and solve on multiple meshes (uniform)

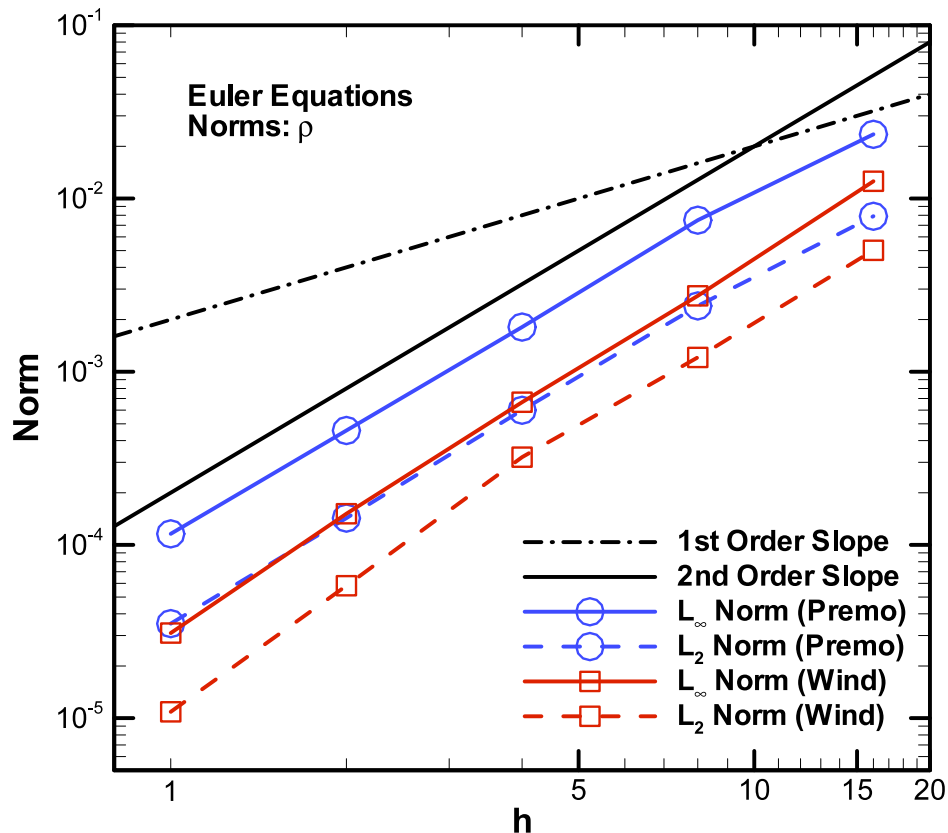
Mesh Name	Mesh Nodes	Grid Spacing, $h$
Mesh 1	129 x 129	1
Mesh 2	65 x 65	2
Mesh 3	33 x 33	4
Mesh 4	17 x 17	8
Mesh 5	9 x 9	16

- Coarser meshes found by eliminating every other grid line in each direction from the fine mesh ( $r = 2$ )
- Grid spacing is normalized by the fine mesh spacing

$$h_k = \frac{\Delta_k}{\Delta_1}, \quad \Delta = \Delta x = \Delta y$$

# Example of MMS with Order Verification: 2D Euler Equations (contd)

## Global discretization error in numerical solutions



$L_\infty$  Norm:

$$\|\varepsilon_h\|_\infty = \max |u_n - \tilde{u}_n|$$

$L_2$  Norm:

$$\|\varepsilon_h\|_2 = \left( \frac{1}{N} \sum_{n=1}^N |u_n - \tilde{u}_n|^2 \right)^{1/2}$$

- $\tilde{u}$  from manuf. solution
- $n$  = nodes
- Second-order accuracy is demonstrated

# Solution Verification

---

- In code verification, the exact solution to the PDEs was known and used to *evaluate* the discretization error
- In solution verification, the various sources of numerical error must be *estimated*
  - Round-off error
  - Iterative error
  - Discretization error

# Iterative Error

---

Iterative error can be generally defined as the difference between the current approximate iterative solution and the exact solution to the equations

- It occurs any time an iterative method is used to solve algebraic equations
- For scientific computing:
  - The system of algebraic equations usually arises from the discretization of a mathematical model
  - The exact solution in the above definition is the exact solution to the *discrete equations* (not the PDEs)



# Discretization Error

---

**Discretization Error (DE) is the difference between the exact solution to the discrete equations and the exact solution to the partial differential equations (PDEs)**

$$\mathcal{E}_h = u_h - \tilde{u}$$

- **DE is the numerical approximation error due to the mesh and/or time step used in the numerical scheme**
- **DE comes from the interplay between the numerical scheme, the mesh resolution, the mesh quality, and the solution behavior**

## Solution Verification: Classification of DE Estimators

---

Of the sources of numerical error, discretization error (DE) is usually the largest and most difficult to estimate

- **Type 1**: DE estimators based on higher-order estimates of the exact solution to the PDEs (post-process the solution)
  - Richardson extrapolation
  - Order refinement methods
  - Finite element recovery methods
- **Type 2**: Residual-based methods (include additional information about problem being solved)
  - DE transport equations
  - Finite element residual methods
  - Defect correction methods
  - Adjoint methods for SRQs

# Generalized Richardson Extrapolation

---

- DE expansion for a formally  $p^{\text{th}}$  order scheme:

$$\mathcal{E}_h = u_h - \tilde{u} = g_p h^p + g_{p+1} h^{p+1} + g_{p+2} h^{p+2} + \dots$$

- Uses solutions on two meshes **systematically-refined** by the factor  $r = h_{\text{coarse}} / h_{\text{fine}}$  where  $h_{\text{coarse}} = r h_{\text{fine}} = r h$
- Assuming H.O.T. are small, an estimate of the exact solution is given by:

$$\bar{u} = u_h + \frac{u_h - u_{rh}}{r^p - 1}$$

- $\bar{u}$  can be used to provide the DE estimate

$$\bar{\mathcal{E}}_h = u_h - \bar{u}$$

## Richardson Extrapolation (cont'd)

---

### Advantages

- Can be applied as a post-processing step
- Independent of the type of numerical scheme (finite difference, finite volume, finite element)
- Applies to dependent variables and any global quantities

### Disadvantages

- Requires solutions on two systematically-refined mesh levels
- Both numerical solutions must be asymptotic for the error estimates to be reliable

**All solution error estimates require the solution to be asymptotic**

# Goals of Validation

---

**Tactical goal of validation:** Identification and quantification of uncertainties and errors in the computational model and in the experimental measurements

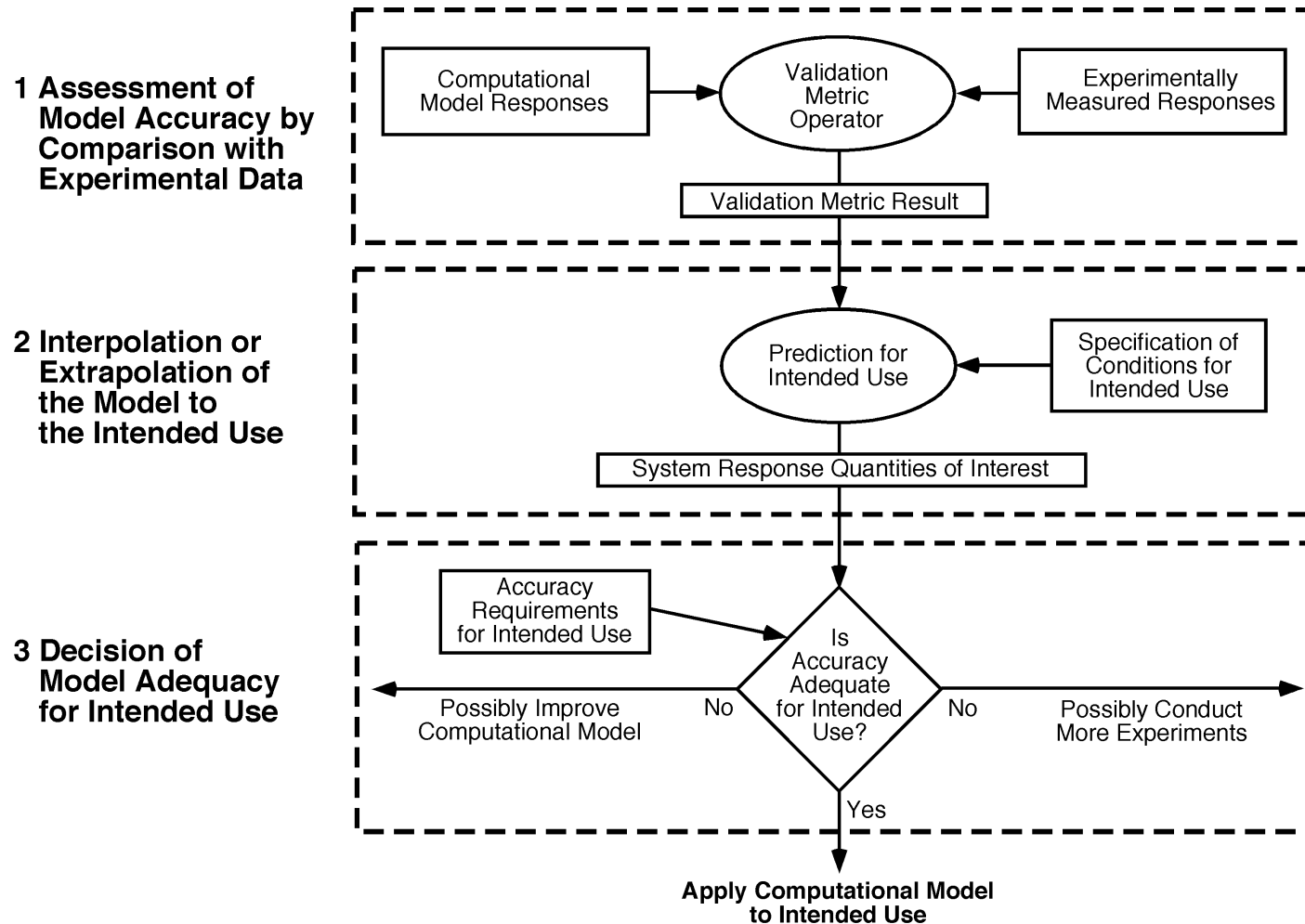
**Strategic goal of validation:** Increase confidence in the quantitative predictive capability of the computational model

**Strategy:** Reduce as much as possible

- Computational model uncertainties and errors
- Random (precision) errors and bias (systematic) errors in the experiment
- Incomplete physical characterization of the experiment

**Code and solution verification should be performed  
before validation activities to be meaningful**

# Three Aspects of Validation and Prediction



(Ref: Oberkamp and Trucano, 2008)

# Traditional Experiments vs. Validation Experiments

---

Three types of traditional experiments:

1. Improve the fundamental understanding of the physics:

- Ex: Fluid dynamic turbulence experiment; experiment for understanding the decomposition of a thermal protection material

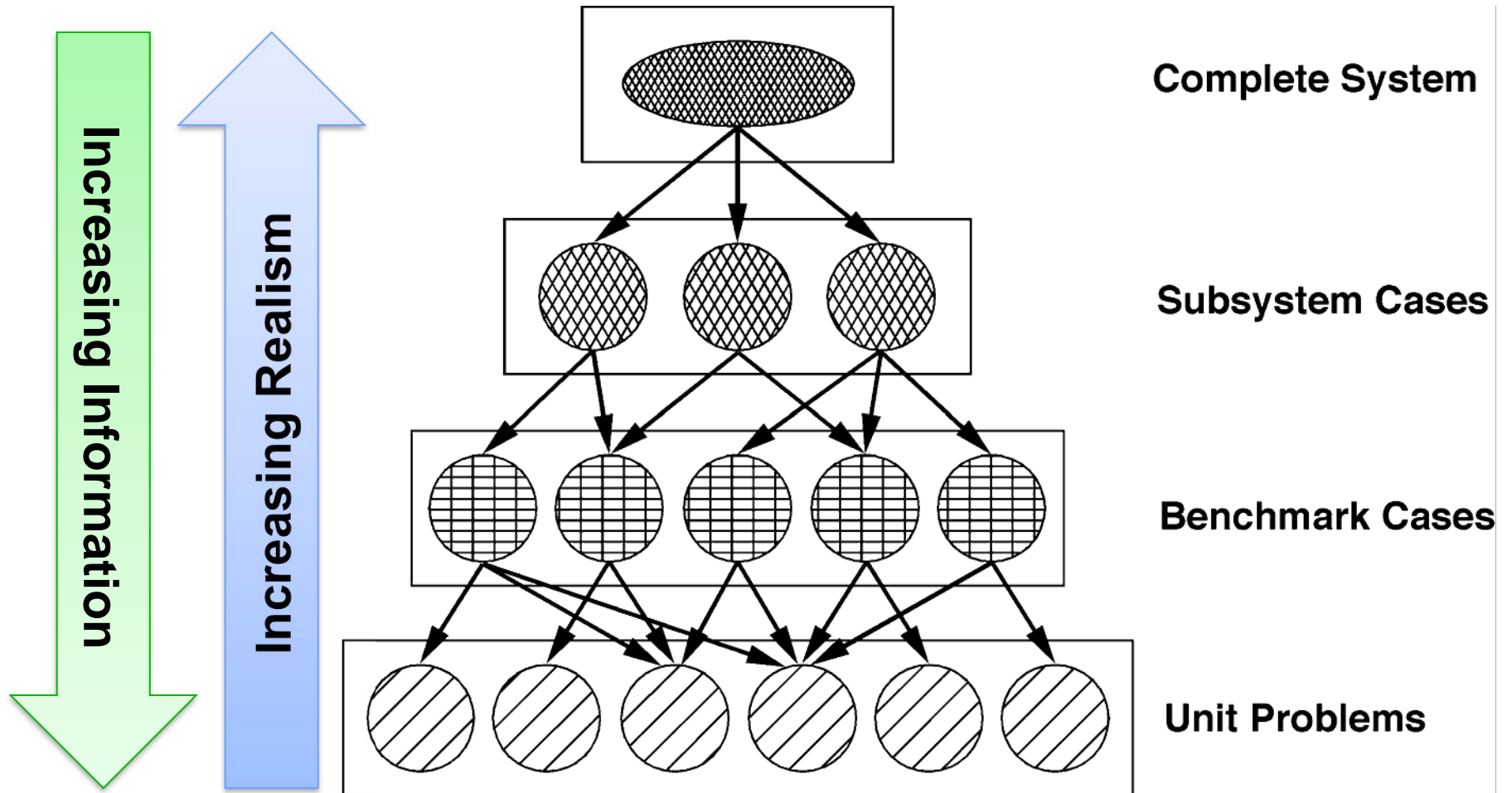
2. Improve the mathematical models of some physical phenomena:

- Ex: Model calibration experiment for detonation chemistry; model calibration experiment for crack propagation in materials

3. Assess subsystem or complete system performance:

- Ex: Performance of a rocket engine turbopump; performance of a solid-fueled rocket motor
- **Model validation experiment**
  - An experiment that is designed and executed to quantitatively estimate a mathematical model's ability to simulate a physical system or process.
- The computational model developer or code user is the customer.

# Validation Experiment Hierarchy



(Ref: AIAA Guide, 1998)



## **Concluding Remarks**

---

- **Traditional software quality practices are helpful, but they have been shown to be ineffective in eliminating programming errors (Hatton, 1997)**
- **The Method of Manufactured Solutions has proven to be very effective, but more solutions are needed in various fields**
- **Obtaining convergence in the asymptotic region has proven to be difficult, especially on complex problems**
- **How much code and solution verification is enough?**
- **Calibration and validation of models have different goals**
- **Experience has shown that even at lower levels in the validation hierarchy, models do not agree well with data**

# References

---

- AIAA (1998), "Guide for the Verification and Validation of Computational Fluid Dynamics Simulations," American Institute of Aeronautics and Astronautics, AIAA-G-077-1998.
- Anderson, M. G. and P. D. Bates, eds, (2001), Model Validation: Perspectives in Hydrological Science, Wiley, New York.
- ASME (2006), "Guide for Verification and Validation in Computational Solid Mechanics," American Society of Mechanical Engineers, ASME V&V 10-2006.
- Ayyub, B. M. and G. J. Klir (2006), Uncertainty Modeling and Analysis in Engineering and the Sciences, Chapman & Hall/CRC, Boca Raton, FL.
- Cullen, A. C. and H. C. Frey (1999), Probabilistic Techniques in Exposure Assessment: A Handbook for Dealing with Variability and Uncertainty in Models and Inputs, Plenum Press, New York.
- DoD (1994), DoD Directive No. 5000.59: Modeling and Simulation (M&S) Management, Department of Defense Modeling and Simulation Coordination Office, [www.msco.mil](http://www.msco.mil)
- DoD (2000), Verification, Validation, and Accreditation (VV&A) Recommended Practices Guide, Department of Defense Modeling and Simulation Coordination Office, [www.msco.mil](http://www.msco.mil)
- Hatton, L. (1997). "The T Experiments: Errors in Scientific Software." *IEEE Computational Science & Engineering*. 4(2), 27-38.
- Oberkampf, W. L. and C. J. Roy (2010), Verification and Validation in Scientific Computing, Cambridge University Press, Cambridge, UK.

## References (continued)

---

- Oberkampf, W. L. and T. G. Trucano (2002), “Verification and Validation in Computational Fluid Dynamics,” *Progress in Aerospace Sciences*, Vol. 38, No. 3, 209-272.
- Oberkampf, W. L. and T. G. Trucano (2008), “Verification and Validation Benchmarks,” *Nuclear Engineering and Design*, Vol. 238, No. 3, 716-743.
- Roache, P. J. (2009), Fundamentals of Verification and Validation, Hermosa Publishers, Socorro, NM.